

**TRI-COUNTY BASKETBALL LEAGUE**  
**REVISED 2010**  
**RULES**

**Participants:**

Norwood 2006, Oliver Springs 2007, Petros Joyner 2008,  
Oakdale 2009, Sunbriht 2010, Coalfield 2011, Wartburg 2012  
Coalfield, Wartburg and Norwood started league October 1995  
Oliver Springs joined league October 1996  
Petros and Oakdale voted into league October 1997  
Sunbriht voted into league November 1997  
Any Formed team other than league teams must  
Be approved by Tri-County League

**RULES**

1. The Home Community will provide at least, ONE TSSAA REFEREE per game. Additional referees do not have to be TSSAA sanctioned. Mini Minor games do not have to have TSSAA referees. (Added 1-98)
  - (A) A \$100 DEPOSIT MUST BE TURNED IN WITH ROSTERS TO THE HOST COMMUNITY TO PAY FOR REFEREES, WHEN A TEAM FAILS TO CONTACT COMMUNITY A LEAST A DAY BEFORE GAME. REFEREES ARE ALREADY SCHEDULED HOURS THEY ARE NEEDED AND MUST BE PAID REGARDLESS. GATE MONEY IS USED TO PAY REFEREES AND WITH A NO SHOW, THERE IS NO GATE. ALL MONIES LEFT OVER WILL BE USED TOWARD END OF SEASON TROPHIES.
  - (B) BASKETBALL PLAYERS & COACHES ARE NOT TO BE CHARGED IN ANY GYM, EVEN IF THEY ARE NOT PLAYING. PARENTS NEED TO BE CHARGED ONLY ONE TIME PER DAY PER GYM. THEY MAY HAVE CHILDREN PLAYING ELSEWHERE AND HAVE TO LEAVE AND RETURN. (PLEASE HAVE TICKETS OR HAND STAMP AVAILABLE FOR THIS.)
  - (C) The host community must call and verify TSSAA Referees every year for each community. (Added 10/24/99)
    1. Referees once registered with TSSAA as certified, will not have to register with TSSAA again. (Added 2002)  
All sanctioned Referees must be 18 years of age. (Added 11/2006)
  - (D) Both coaches must be told if sanctioned referees unavailable at playing gym. Both coaches must agree to play. If one coach chooses not to play without sanctioned referee, game must be rescheduled. (Added 10/24/99)
2. Each community will use colors of their choosing for team, but will need one set of pullover mesh jerseys with numbers for games, when both teams are the same color. If two teams have same color jersey, Home team will have choice of jersey color.
3. The league record will determine first and second place for each age bracket in both divisions. Basketball Season will last 10 weeks. Post Season Tournaments will start after season. Games begin the first Saturday in December unless it falls on Holiday, then games begin on the second Saturday in December. (Added 11/2006)  
There will be double elimination post-season tournaments to determine first and second place teams for the season. (Added 11/18/2001)

4. Trophies will be given to each First and Second place player in the final double elimination tournament as well as a team trophy. (Added 11/18/2001) Regular season champion will be determined by the least amount of losses. Head to Head. If there are 2 champion teams in any age bracket, they will be Considered co-champions and coin flip will decide seat in tournament.
  
5. The AGE BRACKET AND GOALS for both Boys and Girls are as follows:
  - Mini Minor Training League/ 5 & 6 Cannot be 7 before May 1, 2008 81/2ft. Goals
  - Minor Training League/ 7 & 8 Cannot be 9 before May 1, 2008 9ft. Goals
  - Major Training League/ 9 & 10 cannot be 11 before May 1, 2008 9 1/2 ft. Goals (Added 11/2006)
  - Junior Varsity/ 11 & 12 Cannot be 13 before May 1, 2008 Goals
  - Varsity/ 13 & 14 Cannot be 15 before May 1, 2008 10ft. Goals
  
6. All games will consist of four, six-minute quarters, except for Mini Minors; will consist of four (8) eight-minute quarters. (Added 12/18/06) In the Mini Minor Training League the clock will run all the time except for time outs and free throws. Clock will stop for Mini Minor games the last two minutes of fourth quarter and last two minutes of overtime. (Added 11-98)
  
7. Mini and Minor Training League will be allowed six fouls instead of the normal five fouls.
  
8. Minor Training League/ Boys and Girls will be allowed one foot inside the normal free throw line for foul shots and the Mini Minor League will be allowed (3) Three feet inside the normal free throw line. (Added 12/18/06) Goals being different in each gym, foul shot line will be measured from the rim front out.  
 Mini Minors shoot 3 feet from existing goal line and Minors shoot 1 foot from existing goal line. All other divisions use existing goal line. (Added 10/24/99) All Communities MUST TAPE LINE for Mini & Minor foul shots. (Added 11/04)  
 All 3-point shots must be outside 3 shot line. (Added 12/24/02)
  
9. Mini Training League cannot back court press at anytime. NOTE: Each back court possession, there is a ten second back court count.  
 (Added 11/9/03)
  - (A) Minor Training will be allowed to press last 2 minutes of fourth quarter. (Added 11/04) NEW RULE If team is ahead by 10 points, they will not be allowed to press.
  - (B) Mini Training League, the clock will not start the last 2 minutes of game until ball crosses half court. The 10-second count will still be in effect. (Added 11/04) NEW RULE. 4 Players will Take Position inside of 3-point line until ball crosses half court. (11/2006)
  
10. Major Training league can only back court press in the Fourth quarter. Cannot press if ahead by 10 or more points.

**10 A. BACK COURT**

Once offensive team has possession of ball in back court, defensive team can't touch ball in back court, regardless until ball crosses half court line.

" Ten (10) second rule still in effect".

11. After the third back court infraction, teams will shoot a 2 shot technical per game. (Changed 11/9/03) Shoot on fourth infraction.

All teams must have five players to start game or the result will be a forfeit. Opposing coach must agree to play with only four players.

Mini minor teams may have two coaches present on floor. Defensive coach must be in out of bounds area and offensive coach on floor, outside the 3-point line while ball is in play. Both coaches can't be on the same side at any given time. One warning will be given to coach, and then he/she will be given a technical foul. No substitute may be used for coach who has been removed from game. (Added 1-98)

12. Each team will be allowed five (5) time outs per game.  
3 full time outs (1 Minute) and 2 (30 seconds) time outs.  
(Added 11/18/01)

13. One and one foul shots will go into effect on the seventh foul and two shots on the tenth per half.

14. All age groups will jump to start game except for Mini Minor; a flip of the coin will decide possession. All age divisions must change goals after half time except mini minors.  
(Added 12/24/02)

15. All communities have agreed to play each player a minimum of one quarter, barring injury, sickness, fouling out or disciplinary reason. Players not allowed on bench dressed out if they are not going to be allowed to play for any of above reasons.  
(Added 12/10/2000)

Coach must explain reason, if other than fouling out, before game to other coach and scorekeeper. Parents should also be made aware of reason. If players not played in accordance to rule and explained to proper persons, game will be a forfeit. (Added 10-97) Each player must play ONE UN-INTERRUPTED QUARTER. If player needs to rest during the quarter, scorekeeper and coach must be notified before player is removed from game. (Added 1-98)

- {A} THE HOME SCORE KEEPER IS THE OFFICIAL SCOREKEEPER. IF PLAYERS NOT PLAYED ONE FULL QUARTER AND OPPOSING COACH SHOULD PROTEST THE GAME, THE GAME WILL BE AN AUTOMATIC FORFEIT ACCORDING TO THE OFFICIAL SCOREKEEPER.

16. A ten-minute grace period will be allowed if only four players are present. No grace period will be allowed if five players are present. (Added 10-97)

If a team falls below 5 players, then team may pick up players to complete the 5-player team. (Changed 11/06)

Final rosters must be turned into League President before the second season game. Rosters must have name, birth date and jersey number. If rosters not turned in, DIRECTOR MUST PAY \$100.00 FINE, WHICH WILL GO TOWARD TROPHIES. AND GAMES MAY BE CONSIDERED FORFIETED. (11/06)

If a team folds players may be put on other teams of same age division. They must be distributed EUUALLY unless there is only one team in the division. (Added 12/10/2000)

If a player registers first with a community and wants to play for another community, a release must be given from the Director of the first community. (Added 11-98)

Coaches have 5 days to produce BIRTH CERTIFICATE of any player in question of age. Must be presented to League Director before 9 p.m. on fifth day after game is played. If not, game/games player participated in will be a forfeit and no other game with questioned player will be allowed. (Added 11/1/0)

17. Basketball must hit rim of goal before player can move during foul shot.
18. Director must contact Director of Host Community for game changes. All teams must have good reason for canceling a scheduled game. Any team with a scheduled game will need to give notice to their Directors in advance so they may contact Host Director to reschedule game within 2 weeks, When Host community has to pay for Referees and team is a no show, Referees will be paid for by the visiting team. (Added 12/10/20)
19. Shooting Foul Shots: A substitute can not go into game if there is a two foul shot until after the first foul shot. If it is a three foul shot, substitute has to wait until after two shots. NEW RULE
20. PROTEST: Protest Committee will be 2 members from each community with only one vote from each community. Communities involved in protest will not be allowed to vote. A written statement along with \$50 cash must be turned in to League President within 24 hours. Statement must include problem, coach involved and referee/referees involved. Community director and coach must sign protest. Protest meeting will be held the following Sunday. If League Community is involved in protest, the next year League President will preside over meeting, etc.
21. Mini Minor must be taught to play the game of basketball, therefore fouls and walks will be called tighter than in previous years. Mini Minors can not dribble once and then run the rest of the way and shoot. They must may an attempt to dribble on court at least every few steps. MINI MINORS MUST MAKE AN ATTEMPT TO DRIBBLE. (Added 10/24/99)
22. A. On third double dribble for Mini Training League, Referee will use raised fingers to indicate each double dribble and on fourth double dribble, will be called. NEW RULE (Added 12/4/04)

23. Any Fan/Coach escorted from any Tri-County Gym Facility will be suspended from all Tri-County Gym Facility for the remainder of the year. Any player or coach ejected from a game must sit out the next game. (Added 11/18/01)
24. All tournament brackets will be made by the host community and no more than 2 games is to be played in one day. Games should be scheduled so that teams will have time to rest. NEW RULE 10/24/99
25. Mini Basketball Size 27 \_ inches  
Minor/Majors Basketballs Size 28 \_ inches  
Junior Varsity/Varsity Girls Basketballs 28 \_ inches  
Junior Varsity/Varsity Boys Basketballs 29 \_ inches
26. Gate will be \$3 for Adults and children under 18 FREE. Family passes may be used for parents only (2 People)

**NO MIDDLE SCHOOL PLAYERS WILL BE ALLOWED TO PARTICIPATE. (Added 11/06)**

**EACH COMMUNITY MUST PROVIDE COPY OF ROSTER FOR OTHER COMMUNITIES. (Added 11/06)**

- NOTE: EACH COMMUNITY HAS AGREED TO PROVIDE WARM UP AND A GAME BALL FOR EACH DIVISION.**
- NOTE: NO OPEN DRINKS WILL BE ALLOWED AT PLAYER BENCH IN ANY OF THE GYMS. ALL DRINKS MUST HAVE LIDS.**
- NOTE: SOME GYMS MAY REQUIRE THAT PLAYERS BRING THEIR PLAYING SHOES INTO GYM AND/OR PLAYERS MAY BE ASKED TO CLEAN THEIR SHOES.  
(Several of the gyms have gotten new floors and this request came from School Board or Principal.)  
PLEASE DO NOT BRING BASKETBALLS DURING GAME TIME INTO ANY OF THE GYMS.  
(PLAYERS AND COACHES INCLUDED)**